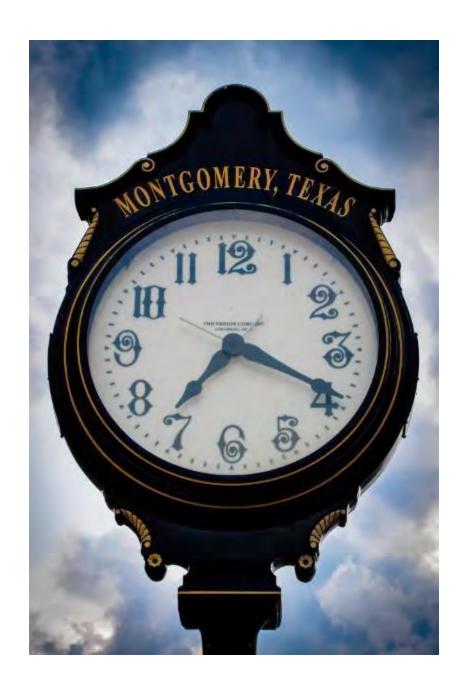
# City of Montgomery Community Designs

A collection of work from a Texas Target Communities Project by TAMU's Landscape Architecture Department – Fall 2019









## Workshop Goals

- Review design concepts
- Identify elements you like (and don't like)
- Provide direction on design concept...
- ...next step is design services RFQ





- Preserve history & character
- Better pedestrian spaces
- Improve walkability
- Streetscape improvements

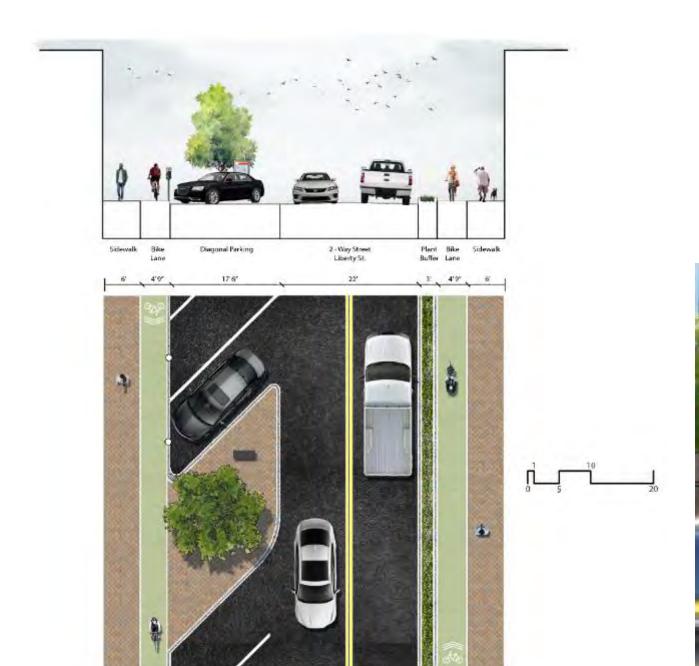




- Parallel parking along west side of FM 149
- Separate auto and pedestrian traffic
- Create 18 new parking spaces

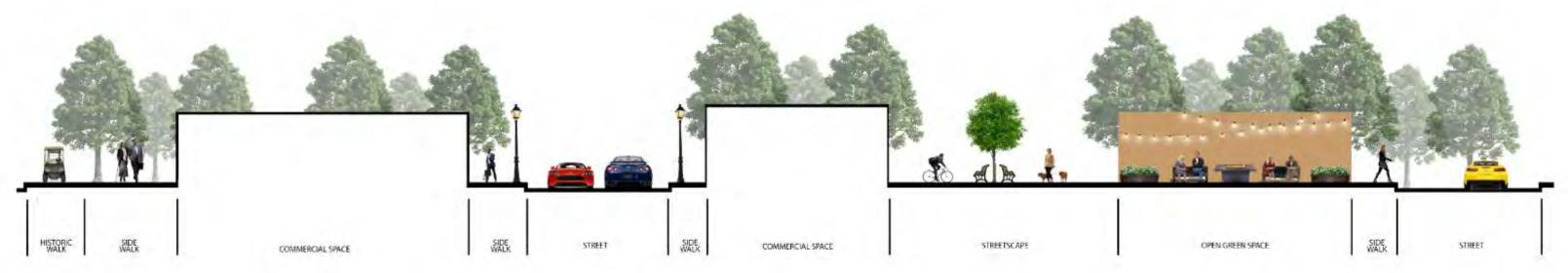


- New design elements
- Opportunity for mid-block crossing









- McCown Street more pedestrian friendly; still used for traffic
- Develop pedestrian space and buffer along Pond Street
- Decorative street lighting





- Options between more hard surfaces or green space
- Options between closing McCown to cars or use as multi-purpose





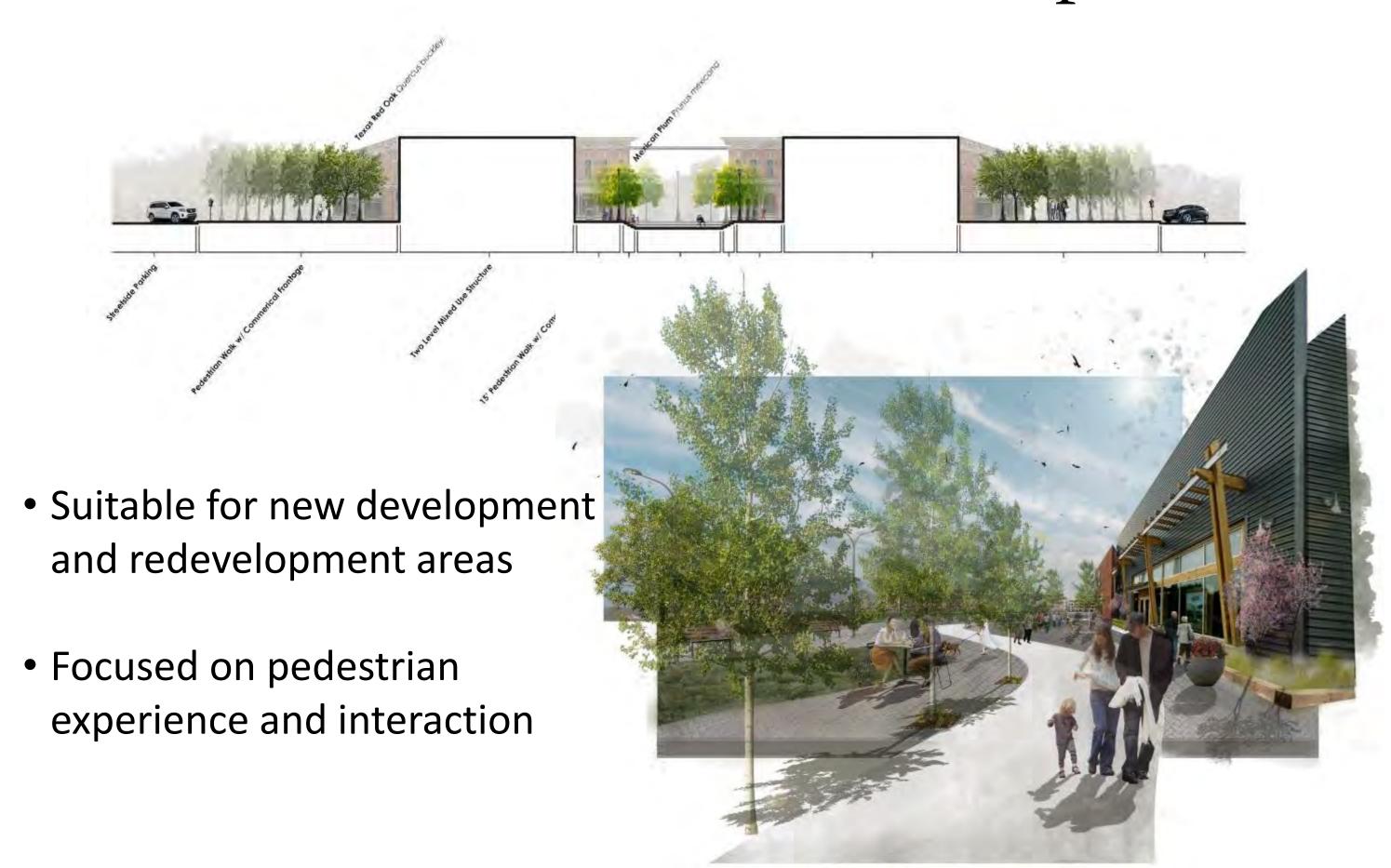
- Traffic calming median on FM 149
- Small courtyards and pedestrian gathering areas where possible to connect retail spaces



- Implement Green Infrastructure solutions with improvements
- These also add plantings for safety, shade, and aesthetic considerations



# Other Commercial Area Concepts



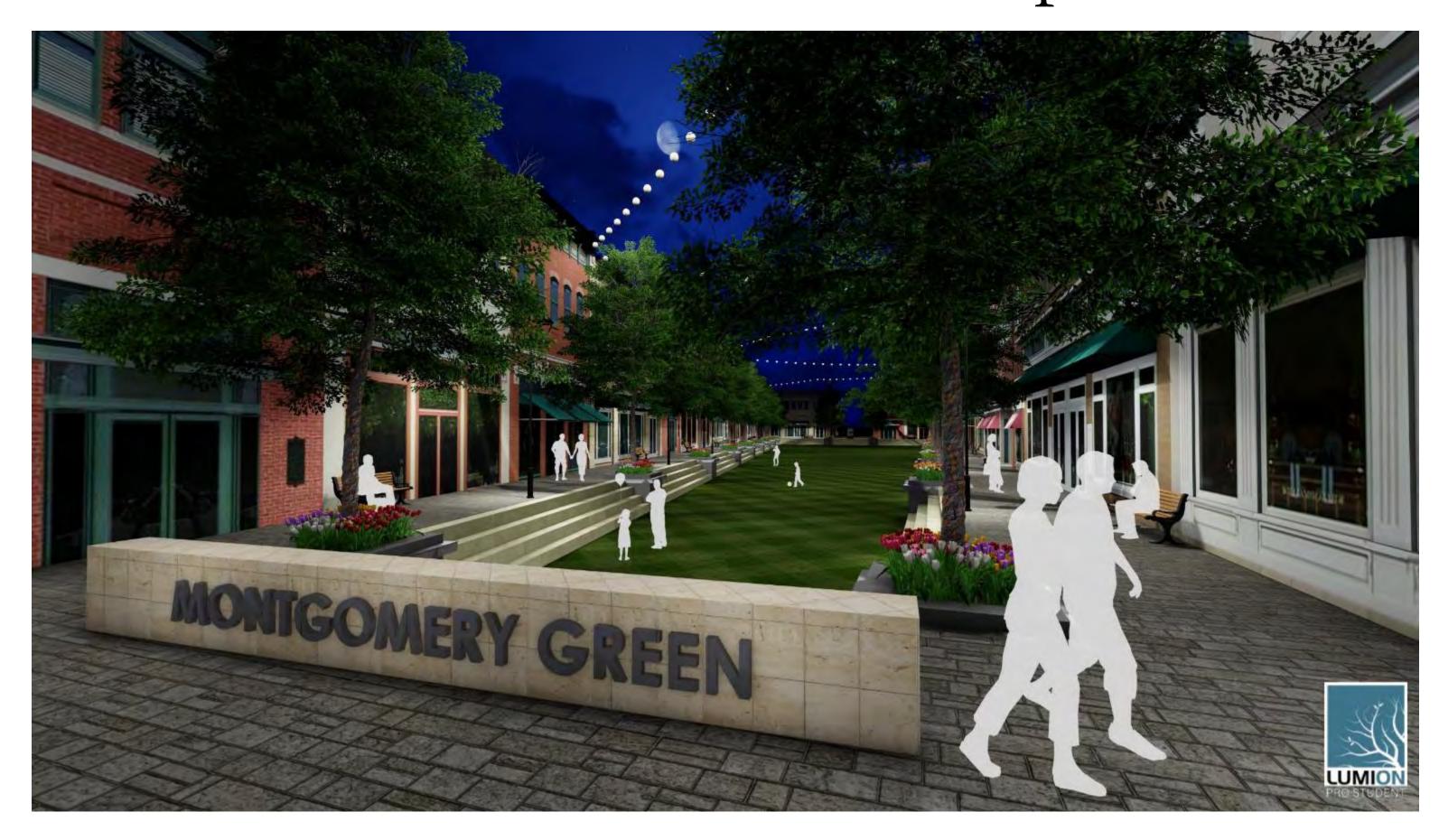
Other Commercial Area Concepts



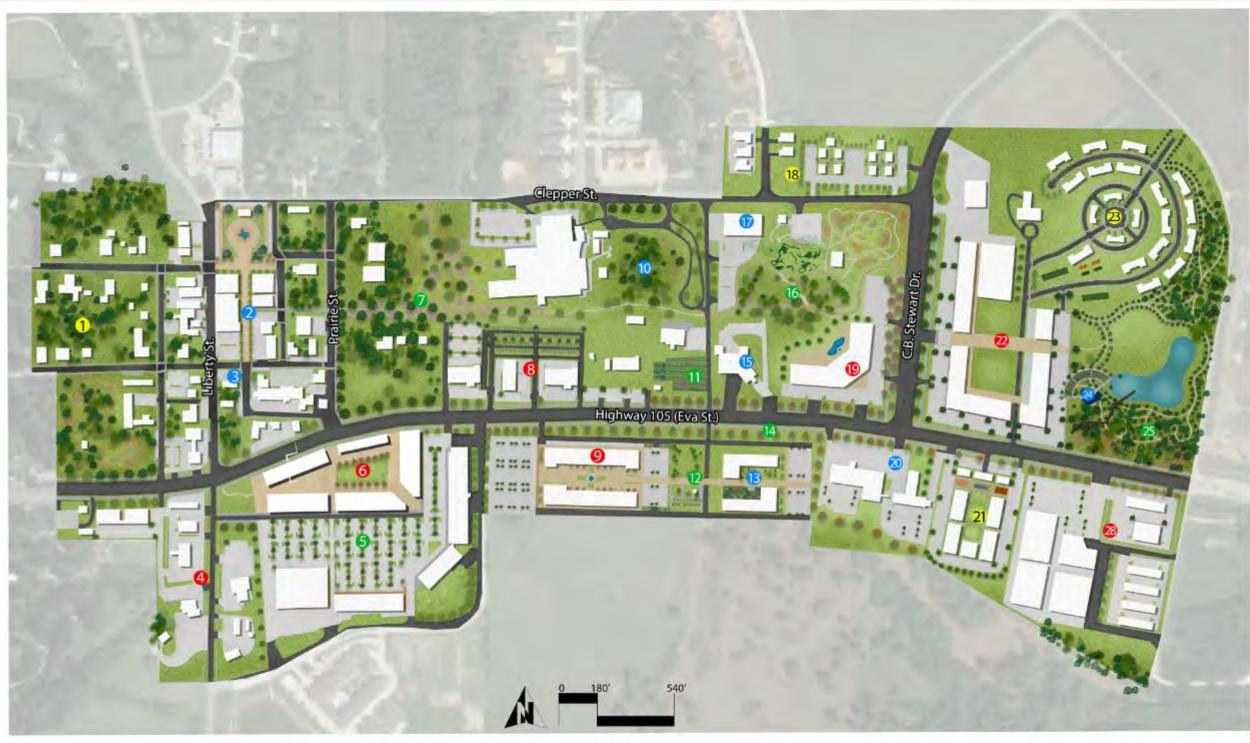
- Develop criteria & incentivize
- Mixed-use where appropriate
- Broad guidelines can be replicated



# Other Commercial Area Concepts



#### Master Plan Concepts





### Master Plan Concepts

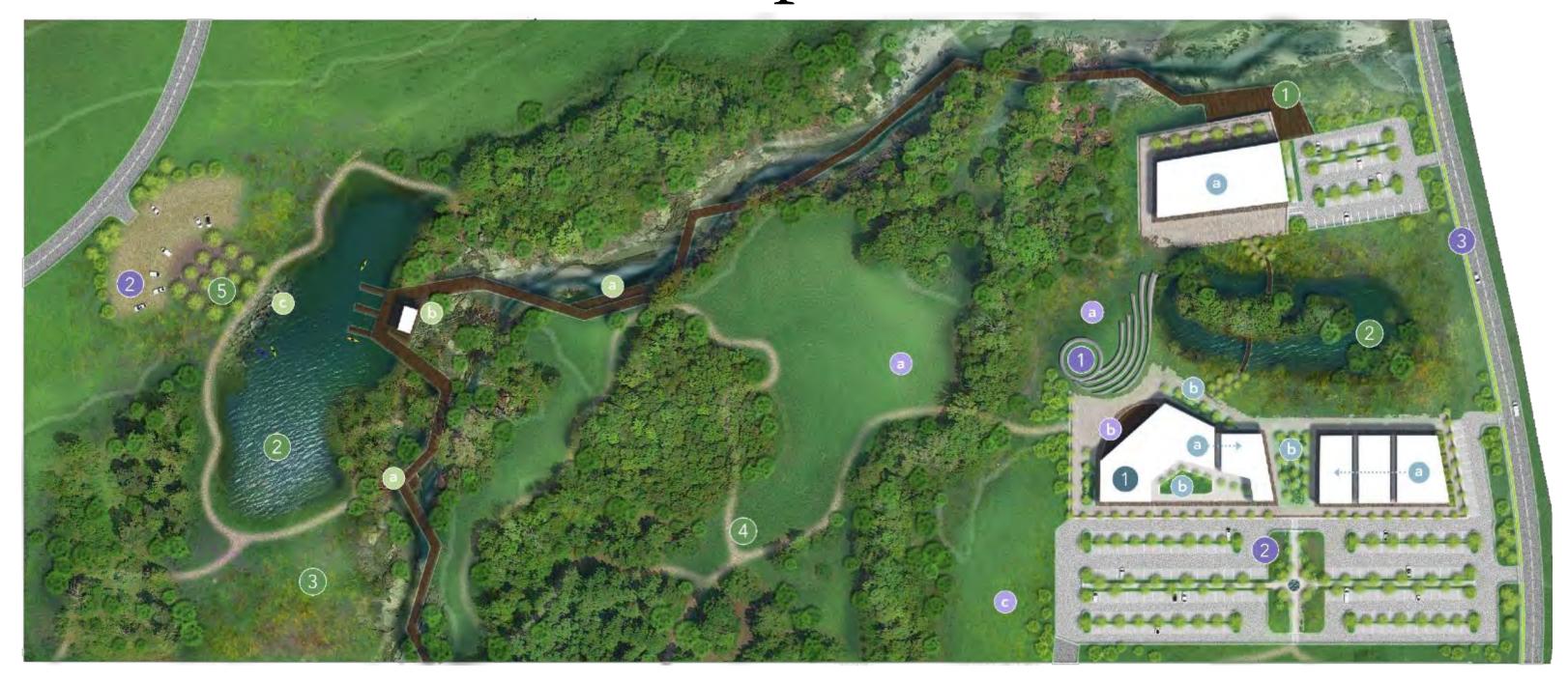
- Connect existing neighborhoods, parks, and facilities with trail system
- Plan to connect new development
- Phase based on objective criteria



#### Master Plan Concepts

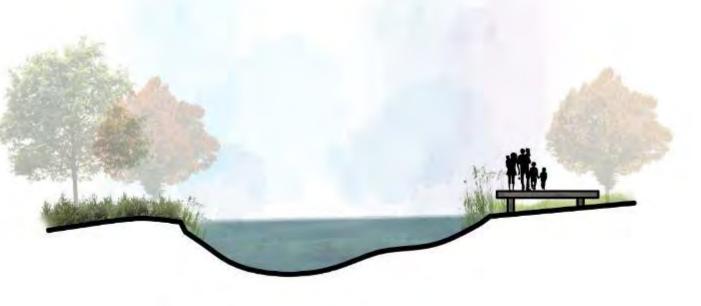
- Identify natural features that should be preserved
- Incentivize developers and landowners to promote desirable projects





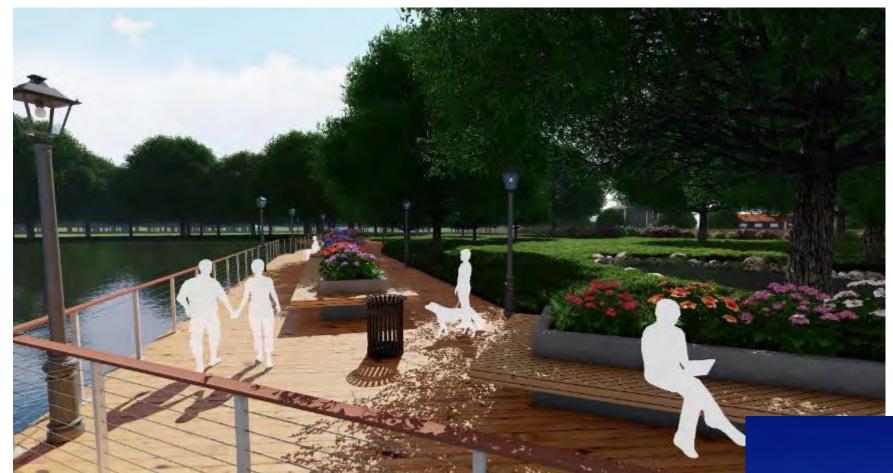
- Large scale ecological park that provides open space and buffers streams and riparian areas
- Boardwalk elements and recreational opportunities





- Conceptual boardwalk design
- Lake for paddle sports

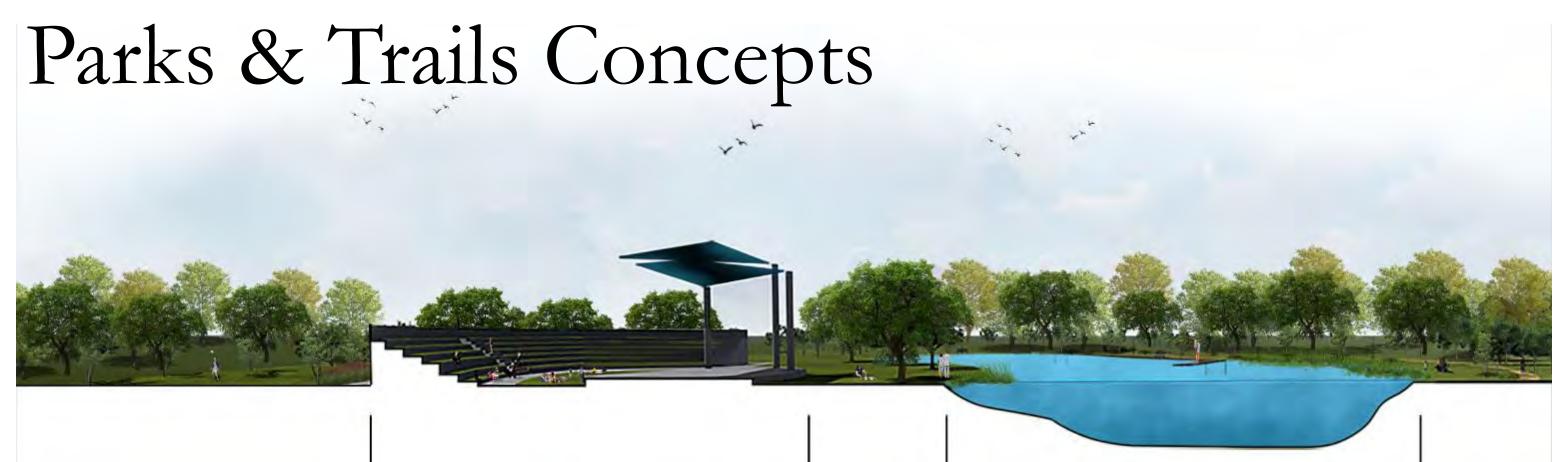




Boardwalk concept with more amenities



 Developed gathering areas where natural spaces meet commercial or mixed-use zones



Outdoor
entertainment
areas built
around
amenities



Pocket parks in future developments

 Fountains or splashpads as focal features







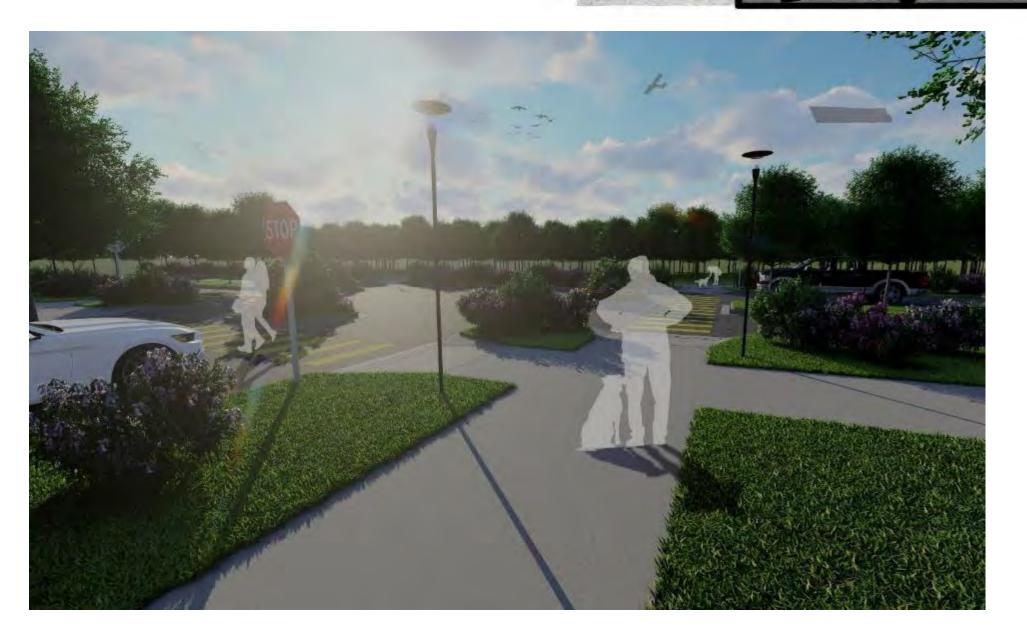


- Trails through wooded areas
- Multi-use parks and playgrounds

 Multi-modal trails connect different areas of the city







- Pedestrian-friendly streets with sidewalks and crossings
- Street trees and plantings where appropriate

# Streets & Sidewalks Concepts



- Integrate pedestrian spaces and alternative design solutions along roadways (note the buffer between cars & people)
- Sidewalks and lighting in residential areas



#### Streets & Sidewalks Concepts



 Pedestrian scale elements at major roadways

